⁰¹ Chapter 11

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- The Neural Representation of Kinematics
- and Dynamics in Multiple Brain Regions:
- ³⁵ The Use of Force Field Reaching Paradigms
 - in the Primate and Rat

Joseph T. Francis

12 Abstract In this chapter I will review the past and present motor control 13 literature with an emphasis on reaching movements. Debate still rages as to 14 what movement related variables are controlled by the neural motor control 15 system especially concerning dynamic vs. kinematic variables. There is a rich 16 history in the motor control literature that has employed monkeys of several 17 species making reaching movements while holding loaded or robotic manipu-18 landum. However, to date very little work has been conducted using the 19 rat reaching paradigm to investigate the control of dynamics vs. kinematics. 20 I will review a very simple rat robotic manipulandum paradigm and initial 21 results from it. This paradigm is presently being expanded from a 1 degree of 22 23 freedom system similar to those used in early primate research to a 2 and even 3 degree of freedom version, such as those used with primates and humans 24 today. 25

Keywords Motor learning · brain machine interface · thalamus · somatotopic · somatosensory prosthesis

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11.1 Introduction

³³ Much of the mammalian nervous system has evolved around a common set of ³⁴ basic needs, such as obtaining food and evading predators. What elements are ³⁵ needed to carry out such basic operations by an animal? The animal must be ³⁶ able to sense the food object, or predator, and be able to reach/grasp or move to ³⁷ the food, or flee from the predator. Having several senses would certainly be

⁴² Medical Center, Brooklyn, NY 11203

⁴⁴ Medical Center, Brooklyn, NY 11203

³⁹ J.T. Francis

⁴⁰ Department of Physiology and Pharmacology, State University of New York

⁴¹ Downstate Medical Center, Brooklyn, NY 11203

Program in Neural and Behavioral Science, State University of New York Downstate

Program in Biomedical Engineering, State University of New York Downstate

⁴⁵ e-mail: joey199us@gmail.com

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beneficial to the animal as it could use correlations between the senses to learn 01 about its environment and its own self generated movement. Even single celled 02 protozoans, such as paramecium and euglena, have multiple senses such as 03 chemical (taste/smell), Photo (sight), electric field, gravitational and mechanical 04 sensors. Animals also need to be able to move to act on the sensory information, 05 and in general animals learn to make certain sensory predictions based on their 06 own motor commands. When these predictions are incorrect learning should 07 takes place. 08

How does our nervous system use this sensory information and execute 09 movements, and in what form is the information encoded within the neural 10 substrate? Obviously I will not be able to fully discuss these questions in this 11 chapter; however, I will attempt to review those aspects that stem from our 12 sense of proprioception, as it stems from mechanical receptors, the theme of this 13 book. Specifically, I will focus on the neural representation of dynamics (force 14 related) and kinematics (position related) neuronal activity, or at least neural 15 activity that correlates well with these two groups of variables. In addition, 16 I will be limiting my discussion to primates and the rodent, as well as making 17 comparisons between these two. 18

11.1.1 Reaching Movements

I am going to use targeted reaching movements as the basic sensory motor 23 task for our discussion. Reaching to grasp an object involves a great deal of 24 neural processing, ranging from the computations that relate external space to 25 our intrinsic motor apparatus, to sensing the size and compliance of target 26 objects. The sensory motor control system involves interaction between feed-27 forward and feedback signals. The CNS uses visual, proprioceptive and 28 cutaneous information to make natural reaching movements and to facilitate 29 motor learning (Polit and Bizzi 1979; Lackner and Dizio 1994; Ghez et al. 30 1995; Gordon et al. 1995; Sarlegna et al. 2004; Sober and Sabes 2005). More-31 over, the sensory motor control system can switch between these sensory 32 modalities in relation to their reliability and the goals of the task (Sarlegna 33 et al. 2003; Sober and Sabes 2003; Sarlegna et al. 2004; Scheidt et al. 2005; 34 Sober and Sabes 2005). Whereas vision can guide the kinematics of move-35 ment, it cannot easily detect the loads that must be overcome. The proprio-36 ceptive system can detect loads as well as information about the arms position, 37 velocity and acceleration. However, it has been suggested that the proprio-38 39 ceptive system drifts (Wann and Ibrahim 1992) over time unless it is intermittently reset via visual or tactile input. There is still much debate as to the 40 cause of proprioceptive drift as well as its extent. The ability of visual input to 41 ameliorate such drifting and its overall influence on reaching is apparent in 42 individuals with large fiber neuropathy (Ghez et al. 1995; Gordon et al. 1995). 43 However, these same individuals make gross errors when vision is occluded. It 44 is obvious that both vision and proprioception play vital roles in motor 45

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control. Thus, reaching movements normally depend on visual, propriocep tive as well as tactile information for humans, and primates in general
(Lackner and Dizio 1994; Graziano 1999).

For the past several decades neurophysiologists and psychophysicists have 04 worked to elucidate the control mechanisms employed by the brain and spinal 05 cord that allow us and other animals to move voluntarily with a great degree of 06 plasticity. Much of this work has been dedicated to determining which variables 07 of movement we specifically control. In addition, there has been a great deal of 08 debate as to what specific brain regions code for which of these variables. 09 10 However, many frontoparietal brain regions have been shown to encode 11 movement related parameters such as the target (Andersen et al. 1985) and 12 hand positions, (Tillery et al. 1995; Battaglia-Mayer et al. 2000; Graziano et al. 13 2000; Buneo et al. 2002; Taylor et al. 2002; Carmena et al. 2003) direction 14 (Georgopoulos et al. 1982), velocity (Moran and Schwartz 1999b) and force 15 (Kalaska et al. 1989; Alexander and Crutcher 1990b; Crutcher and Alexander 16 1990; Li et al. 2001; Scott et al. 2001; Xiao et al. 2006). A more correct statement 17 would be that correlations have been found between the aforementioned vari-18 ables and neural activity. To date there is still heated debate as to whether the 19 motor cortex and other motor related regions are encoding kinematic, or 20 dynamic related variables, as well as what coordinate system these regions 21 use, such as extrinsic vs. intrinsic coordinate systems. Similar types of questions 22 have been raised regarding information carried in the spinal cord from periph-23 eral mechanoreceptors such as muscle spindles and joint receptors (Bosco and 24 Poppele 2001; Stein et al. 2004).

25 For rodents, such as the rat and mouse, making reaching movements involve 26 a somewhat different situation than that for primates, as it has been suggested 27 they use olfaction (Whishaw and Tomie 1989) to locate the target object and 28 most likely can't see their forepaws within a large region of the forepaw range of 29 motion. In addition to olfaction, they do have the sense of proprioception, and 30 whiskers, both on their snout as well as whisker like guard hairs on their wrists. 31 Traditionally researchers have used human or non-human primates for the 32 study of targeted reaching movements; however, with the ability to genetically 33 manipulate mice, the low cost associated with rodent work, and the large 34 number of animal models based on the rat and mouse there has been a surge 35 in the use of rodent reaching paradigms. Our understanding of the rodent 36 motor control system is still lagging that of primates, for instance, we have 37 only recently identified the major proprioceptive relay nucleus in the rat thala-38 mus, something that has been long known and studied in the primate (Francis 39 et al. 2008). Our knowledge on the rat's visual system is also lagging as far as 40 the functional neurophysiology. There is a good deal of evidence that primates 41 make their reaching plan in a visual coordinate system, but what about the 42 rat? Do rats plan reaches in a whisker, olfactory, visual, or some other 43 coordinate system? This is an open question which we hope to address in the 44 near future. 45

11.1.2 The Robotic Manipulandum and the Force Field Paradigm

During a natural reaching movement there is often a large degree of correlation between several movement related variables. If our goal is to determine what movement related variables the different brain regions encode we need to decouple these inherent correlations, and it is for this reason that the loaded and robotic manipulandum have been developed.

08 Center out reaching paradigm: In the lower half of Fig. 11.1 is a cartoon of an individual holding onto one type of endpoint robotic manipulandum (bottom) 09 10 that moves in the horizontal plane. In this widely used paradigm subjects are 11 instructed to make a reaching movement to one of the eight peripheral targets 12 seen at the top of the figure, starting all reaches from the center target. This is 13 the standard center out reaching paradigm. Only one reaching target is cued at a 14 time and may require the subject to wait before a go cue is given to actually 15 make the overt reaching movement. The targets may be projected onto the same 16 plane that the subject is reaching in, or can be represented on a computer 17 monitor placed directly in front of the subject with a visual feedback computer 18 cursor representing the position of the hand. This hand position is read from 19 joint encoders on the manipulandum.

By using robotic systems we can ask questions about both kinimatic and dynamic related variables while changing the sensory motor transformations necessary for the subject to complete the task. For instance, one can have the manipulandum produce a velocity dependant curl field, which produces forces tangential to the direction of motion and proportional to the speed, and is complex enough that the subject does not explicitly know what has changed



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14 Fig. 11.2 Plotted are the mean reaching trajectories for a group of subjects during the curl field paradigm. During the first fielded movement (1st) the subjects' movements are severely deviated to the right. After learning (ct-1) the movements become straighter indicating the subjects have learned to compensate for the force field. During certain movements the force field was turned off (ct) causing a deviation to the left, that is an error in reaching. This error causes learning to occur, which can be tracked on a trial-by-trial basis, as seen by the 19 difference between ct-1 and ct+1. (Taken from (Thoroughman and Shadmehr 2000) with permission)

(Shadmehr and Mussa-Ivaldi 1994). When first exposed to such a field subject's movements are severely displaced as seen in Fig. 11.2 labeled as 1st. However, after learning (labeled ct-1) the subjects' trajectories become fairly straight as those seen before the force field was turned on. Thus, we now have a situation where the kinimatics of the movements are similar, but the forces needed to make the movement are very different. We can also secretly turn the force field off, called a catch trial (ct), as the electric motors of such robotic systems produce no discernable noise for the subjects to use as cues. These ct induce large movement errors and can be used to probe how the sensory motor control system learns on a trial-to-trial basis (Thoroughman and Shadmehr 2000; 32 Donchin et al. 2003; Francis 2007). These robotic systems can also be used to change the mapping between the subjects hand and the visual feedback cursor, as well as combining force and these visual perturbations. In Section 11.3 of this chapter we discus results from several neurophysiological studies using the robotic manipulandum.

11.2 Proprioception

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11.2.1 Peripheral Mechanoreceptors

Proprioception is defined as the sense of joint position while Kinesthesia is the 44 sense of joint motion. However, often these terms are intermingled and for the

purpose of this chapter I will use the term proprioception to indicate the sense 01 of position and motion of ones body derived from mechanosensitive structures. 02 In the skin there are six types of mechanoreceptors, Meissner's corpuscles, 03 Merkel's endings and nerve endings around hair follicles, all of which are pre-04 dominantly involved in the sense of touch. In addition, Ruffini endings sense 05 pressure while Pacinian corpuscles sense vibration. There are also free nerve 06 endings that sense pain, temperature and touch, for review see (Nolte 2002). 07 It has been suggested that the skin with these receptors can add to the sense 08 of proprioception (Moberg 1983) when the skin is deformed due to our own 09 movement. 10

Although the skin may take part in proprioception, the majority of this 11 information comes from two types of mechanoreceptors, Golgi tendon organs 12 (GTOs) and muscle spindles (for great interactive models of both these receptor 13 types please see Arthur Prochazka's web page, www.ualberta.ca/~aprochaz/ 14 research interactive receptor model.html). Golgi tendon organs are located at 15 the connection between muscles and their tendons. They are comprised of 16 collagen surrounded by a sheath called a capsule. Inserted into the collagen 17 matrix are the arborized endings of a 1b afferent sensory nerve fiber. When the 18 muscle contracts it pulls on the capsule, which causes the collagen to squeeze the 19 nerve endings, leading to the generation of action potentials. This response is 20 slowly adapting. In general, one can think of the GTOs as the motor control 21 systems force feedback receptor, or force transducer. It was once thought that 22 these receptors only conveyed information when a muscle was stretched to 23 within its limits, and thus functioned as a warning system. However, this false 24 interpretation came about due to the fact that when passively stretching an 25 entire muscle, such as the biceps, the amount of force across any single muscle 26 unit and its GTOs is rather small. This is in contrast to when that muscle unit is 27 actively contracting. Thus, GTOs relay information preferentially about forces 28 that are actively generated. 29

Just as GTOs are the force transducers of the motor control system we can 30 think of **muscle spindles** as the motor control system's encoders relaying infor-31 mation on position, velocity and acceleration. Briefly, muscle spindles are 32 comprised of intrafusal (with spindles) muscle fibers, which are connected to 33 extrafusal (without spindles) muscle fibers that are responsible for generating 34 force. The central region of the intrafusal fiber is encapsulated within a fluid 35 filled spindle. Sensory endings make attachments to this non contractile central 36 region of the intrafusal fibers within the spindle, and are stimulated when the 37 fiber is stretched that is when the muscle is lengthened. In addition, outside the 38 39 spindle region the intrafusal fibers have contractile regions that can be stimulated via the fusimotor system, also called the gamma motor system. This 40 gamma stimulation adds tension to the spindle and can come in two forms, 41 42 static and dynamic activation that can be used to increase the bias or gain of the 43 spindle.

There are two major types of sensory endings innervating the spindles, Ia (primary) and II (secondary). The Ia afferents are large diameter fast conducting

and convey velocity and acceleration information to a larger extent than posi-01 tion, which is preferentially conveyed by type II afferents that are smaller and 02 conduct action potentials at a slower speed. There are three types of intrafusal 03 fibers within the spindle, nuclear bag 1, which are activated by gamma dynamic 04 input, nuclear bag 2 (static) and nuclear chain fibers that receive static gamma 05 activation. The word nuclear refers to the multiple nucli that these fibers have, 06 and that either line up parallel to the long axis of the fiber (chain) or group 07 together (bag). 08

When we use our muscles, such as our biceps during elbow flexion, the 09 extrafusal fibers of the bicep contract and bring with them the intrafusal fibers. 10 11 As stated above, the sensory endings respond when the intrafusal fibers are 12 stretched, not when shortened as in our example here. However, in this case the 13 antagonistic muscles (tricepts) will be stretched and thus its muscle spindles will 14 inform the CNS of this. In addition, the gamma system can be used in a manner 15 called alpha-gamma coactivation. During alpha-gamma coactivation the output of the muscle spindles in the biceps from our example can act as error 16 17 detectors. As the extrafusal muscles are activated via the alpha motor system 18 and they contract. During this contraction the gamma system activates the 19 contractile region on the intrafusal fibers, keeping them taunt at an expected 20 length, which is the length predicted via the alpha activation. If you happen to 21 be lifting an object and you underestimated its weight then your biceps would 22 have contracted less than expected and due to the aforementioned gamma 23 activity your bicep's muscle spindles will fire indicating this error.

24 A third type of peripheral receptor is simply called a joint receptor. **Joint** 25 receptors are mechanoreceptors located in joint capsules, and it was once 26 thought they acted as a warning system, signaling the edges of a joints work-27 space (Burgess and Clark 1969; Clark and Burgess 1975). Others have argued 28 that these receptors signal movement, but not position over much of the joints 29 workspace (Proske et al. 1988). Due to an anatomical oddity it is possible to 30 disengage the muscles from the last segment of your middle finger (distal 31 interphalangeal joint) by simply pointing this finger down while pointing your 32 index, ring and pinky fingers up. Using this hand posture it has been shown that 33 we can use the information from joint receptors alone for proprioceptive feed-34 back; however, our full proprioceptive abilities require the use of our muscle 35 spindles as well (Ferrell et al. 1987).

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11.2.2 Central Representations of Proprioception

The representation of proprioceptive information coursing through the spinal cord, dorsal column nuclei, thalamus, cerebellum, and cerebral cortex have classically been studied using electrophysiological techniques employing large electrodes that record EEG (~10,000 neurons) or local field potential (LFP ~100 neurons) sized neural ensembles, lesioning experiments followed by

behavioral testing, and histological analysis. In addition, studies have been 01 carried out in which tracers have been injection into specific regions within 02 the CNS in order to elucidate the passage of fiber tracts or neural projections. 03 After the introduction of the microelectrode in the 1950s it became possible to 04 record from individual neurons. Advancements in single neuron recordings 05 from whole animal preparations including the awake behaving animal have 06 ushered in a new phase of neuroscience. Below I will briefly cover the literature 07 on the flow of proprioceptive information from the spinal cord to its terminal 08 cortical and sub-cortical projections. 09

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11.2.2.1 Spinal and Cerebellar

Bosco, Poppele and their colleagues have carried out a series of experiments on 13 the cat dorsal spinocerebellar tract (DSCT), which carries the majority of 14 proprioceptive information from the peripheral mechanoreceptors of the hin-15 dlimbs. The ventral spinocerebellar tract also conveys proprioceptive informa-16 tion, but is most likely not as purely sensory showing signs of descending motor 17 information (Lundberg 1971; Lundberg and Weight 1971; Arshavsky et al. 18 1972b; Arshavsky et al. 1972a). Proprioceptive information paralleling the 19 above tracts from the forelimbs is carried via the cuneocerebellar and rostral 20 spinocerebellar tracts respectively (Grant 1962; Oscarsson and Uddenberg 21 1964). Bosco and Poppele have suggested that the information from the 22 peripheral receptors are already combined within the spinal cord, and that the 23 DSCT is carrying a higher level code representing global information about 24 the limbs rather than simply the length of the muscles, or the angle of the joints. 25 Specifically, they have suggested that this proprioceptive code is in a polar 26 coordinate system with the endpoint (foot) represented as a length from the 27 hip to the paw, and the angle made between the limb axis and the hip Fig. 11.3. 28 The fact that there are only two degrees of freedom in their coordinate 29 30

system may have been due to a high degree of coupling among the three joints of the cat hindlimb, and the fact that its hindlimb's motion is mostly restricted 31 to a plane. However, in a set of experiments the natural coupling between 32 the joints was canceled by fixing one joint angle while varying the endpoint 33 position with a similar conclusion about the endpoint representation (Bosco 34 and Poppele 2000; Bosco and Poppele 2003). Recent work from this group has 35 moved past static paw positions and even into active stepping and has suggested 36 that the limb length variable is not actually an independent variable, and 37 encodes limb loading, which they argue is proportional to limb length under 38 39 their previously explored passive conditions (Bosco et al. 2005; Bosco et al. 2006). 40

The aforementioned four spinal tracts give rise to mossy fibers that innervate the cerebellum, while the olivocerebellar pathway provides climbing fiber inputs to the cerebellum. These inputs reach the spinocerebellar cortex, consisting of the vermis and intermediate cerebellar cortex, as well as to the interpositus nucleus. The cerebellar cortical representation of this information and



Fig. 11.3 (A) The polar coordinate scheme with the hip as the origin. (B) The range of 20 foot positions used to test the neural representation from the DSCT. (C) and (D) represent the activity from two DSCT neurons. The *x* axis is the length, the *y* axis the orientation and the *z* axis the neurons firing rate. (taken from (Bosco and Poppele 2001) with permission)

somatosensory information in general, are in a fractured form, and there is no clean somatotopy. As it has been suggested that the information in the spino-cerebellar tracts is already coding high level information, past a single joint or muscle, it should be no surprise that such global limb information is also found in the cerebellum, representing both position and velocity (Casabona et al. 2004). However, the cerebellar representation of limb position dose not seem to be as strong as that seen in the DSCT (Casabona et al. 2003). Interesting is the fact that this positional representation is anisotropic (Valle et al. 2007), which was been described in primate motor (Kettner et al. 1988) and somato-sensory cortex (Tillery et al. 1996) as well.

11.2.2.2 Thalamic and Cortical Representation of Proprioception

The adjoining figure (Fig. 11.4) by Jon Kaas et al. illustrates nicely the connections form the spinal cord up to the cortex involved in somatosenstion (Kaas et al. 2002). As seen in the figure, information from peripheral receptors ascends the spinal cord in two major pathways, the dorsal column system and the





spinothalamic systems. In the monkey the information from these two systems is segregated between the main somatosensory thalamic relay nucli, such that the spinothalamic information is carried to the ventral posterior inferior (VPI) nucleus as well as the VMpo (Craig and Zhang 2006), while information from the dorsal column nucli (DCN) project to the ventral posterior VP (comprised of the VPL and VPM). A majority of information from muscle spindles carried to the DCN terminate in separate nuclei, such as the external cuneate nucleus

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of for the forelimb, than that of the cutaneous receptors, which send their major projections to the cuneate and gracile nucleus.

The VP has a well defined somatotopy in mammals (Kaas 2007) with the 03 hand and foot occupying a disproportionately large volume, as compared to the 04 rest of the body (Angel and Clarke 1975; Wilson et al. 1999). There are cell poor 05 septa separating the face, hand and foot representations (Welker 1973; Kaas 06 et al. 2002). The VP receives as its primary type of sensory input, from the DCN, 07 both rapidly adapting (RA) and slowly adapting (SA) information, coming 08 from these two main groups of receptors in the skin. The information from 09 these two groups of receptors reportedly synapse on separate populations of VP 10 neurons (Dykes et al. 1981), thus with future advances in micro and even nano 11 electrode technologies, one may be able to differentially stimulate these two 12 populations for use in a somatosensory neuroprosthesis (Rozenboym et al. 13 2005; Rozenboym et al. 2006). The use of nano electrodes may not be necessary 14 in the human, as a focal stroke in the VPL has been shown to specifically impair 15 static, but not dynamic touch (Timmermann et al. 2000). This data suggests that 16 the SA and RA information is conveyed by separate portions of the VPL. Such 17 modality specific losses have also been shown for proprioception in humans 18 (Sacco et al. 1987). 19

The VP projects strongly to LAYER IV of 3b, which is considered to be the 20 homologue of S1 in non-primate mammals (Kaas 1983). Receptive fields in area 21 3b are smaller than in the other somatosensory areas (areas 1, 2, S2, PV), as 22 would be expected of the primary somatosensory cortex (S1). The VP also 23 projects to area 1, predominantly above layer IV. Area 1 receives a major 24 layer IV projection from 3b. Thus, it is possible that VP plays a modulatory 25 role in area 1, while being the source of excitation in 3b. This architecture implies 26 a serial order of information processing primarily from VP to 3b and onto area 1. 27 28 This apparent serial order of information flow continues onto area 2, which receives input from area 1, but not directly from VP. Area 2 receives its main 29 input from area 1 as well as from the **VPS**, which is the main relay nucleus for 30 proprioceptive information in the monkey. Area 2 may be involved in form 31 recognition by combining cutaneous and proprioceptive information for hapsis. 32 The VPI along with the VMpo appear to be the major thalamic recipients of 33 lamina I projections in the macaque (Craig et al. 1994; Craig 2006), whereas the 34 caudal VPL is in the rat (Gauriau and Bernard 2004). It has been proposed that 35 the VMpo is a specific relay nucleus for pain and temperature information. The 36 VPI is the primary thalamic input to S2 and PV, and projects to the superficial 37 cortical layers (Krubitzer and Kaas 1992). This VPI input seems to have a 38 39 modulatory role rather than directly activating S2 and PV. In fact, if one lesions areas 3a and 3b there appears to be no cutaneous excitation of area 1, S2 or PV 40

(Garraghty et al. 1990a; Garraghty et al. 1990b). We will see later in this chapter
that this type of obvious serial order processing doesn't seem to occur in the
sensory motor areas during movement planning and execution.

⁴⁴ Until recently, the rat homolog of the VPS had not been identified, which is ⁴⁵ surprising given the wide spread use of the rat as an animal model. We have now



mapped out a region in the rostral VPL of the rat that responds preferentially to joint manipulation and muscle palpation (Francis et al. 2008). This region contains large cutaneous receptive fields on the paws as well (see Fig. 11.5A). Just caudal to this region of the rat thalamus is an area of the VPL that has small

corresponding to the rVPL, and (B) Bregma -2.7 mm corresponding to the mVPL. Insets in the upper right of (A) and (B) depict the position of the plane related to the whole rat brain. Inset in the *lower right* of (B) depicts the rat right forepaw: lp, lateral pad; mp, medial pad; w, 44 wrist. The depth readings are in reference to the highest point of the pial surface, which is about 0.4 mm below Bregma. (Taken from (Francis et al. 2008) with permission)

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cutaneous receptive fields and an exaggerated representation of the fore and
hind paws (see Fig. 11.5B). This region corresponds to the primate VPL, and we
have termed it the middle VPL (mVPL) in the rat (Francis et al. 2008). Caudal
to the mVPL is the cVPL (caudal VPL), which has large cutaneous receptive
fields, and may be the rat homolog of the primate VPI/VMpo.

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11.3 Neural Representation of Kinematics vs. Dynamics

Does the motor control system use extrinsic (hand position) or intrinsic (joint/ muscle based) coordinates, and is it controlling kinematics (position) or dynamics (force) related variables. These questions have been fiercely debated for some time now (Georgopoulos et al. 1982; Georgopoulos et al. 1983; Scott and Kalaska 1995; Crammond and Kalaska 1996; Taira et al. 1996; Ashe 1997; Scott and Kalaska 1997; Scott et al. 1997; Sergio and Kalaska 1997; Ajemian et al. 2000; Todorov 2000; Ajemian et al. 2001; Reina et al. 2001; Sergio and Kalaska 2003; Sergio et al. 2005) (for review see Shadmehr and Wise). In general, it seems that certain brain regions tend toward kinimatics and others toward dynamics, and even within a brain region a given neurons representation may appear to shift. In this section I will present some key results and experiments related to this debate from the primate and rat literature.

Let's start with the spinal cord and muscles and discus some of their proper-23 ties and control abilities before we move up the nervous system to the brain. 24 Muscles have both active contractile properties as well as passive elastic proper-25 ties, like a spring, it requires more force to lengthen, or shorten it as you get 26 further away from its preferred length. As a simple example consider the arm 27 configuration of the subject in Fig. 11.1, and assume that we have the subjects 28 arm supported via a sling so they don't have to counter gravity. Their relaxed 29 arm will wish to come to rest at some position that is governed by the passive 30 spring like properties of the muscles, assuming there are no external forces 31 acting on the arm. You could call this the arms preferred (or zero effort) 32 equilibrium position. Thus, if they wish to move their hand to another location 33 and keep it there they need to produce enough force via their muscles to over-34 come the inertia of their arm as well as overcoming the passive spring like 35 properties of the muscles that resist movement away from their preferred 36 length. This latter component leads to the need for a tonic neural signal 37 activating the muscles to keep them at this new equilibrium position. 38

In **1966**, Feldman conducted a set of experiments in which he had subjects hold their arm with a given elbow angle and tested what forces the subjects generated at their hand when he tried to move their arm slightly (Feldman 1966). What he found was that the subjects where unknowingly producing restoring forces that resisted this imperceptible movement. This was taken as evidence of an equilibrium point that was set presumably via the brain and instantiated via the spinal cord, the muscles and mechanical receptors. It was

theorized that movements could be produced by shifting this equilibrium point from where the hand was to some target position. This does not tell us, however, what the motor control system is actually controlling. Is the equilibrium position in muscle/force space, or is it in kinematic space, whether that be joint, or extrinsic.

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11.3.1 Wrist Movements

Over the past half century neurophysiological motor control studies in the primate have traveled from the wrist and finger movements, up to the elbow and finally to the shoulder and reach and grasp movements. Below I have grouped pertinent papers addressing the control of force and position into the wrist, elbow and whole arm categories.

In 1968 Edward Evarts presented a series of historic papers utilizing a motor 16 control paradigm where monkeys made wrist movements cued via a light to the 17 right or left while encountering constant assistive, resistive, or null torques via a 18 manipulandum (Evarts 1965; Evarts 1966; Evarts 1968). Evarts used electrical 19 stimulation in the medulary pyramids in order to determine if the motor cortical 20 cells he was recording from were pyramidal tract neurons (PTNs) or not. 21 In this series of papers Evarts describes the relation between conduction velo-22 cities in PTNs and their recruitment and firing tendencies, with fast conducting 23 PTNs exhibiting phasic increases in activity during movement, while slowly 24 conducting PTNs were active even during posture and could have both 25 increases and decreases in activity during movement. These results point to 26 the possible separation between the control of posture and movement (Kurtzer 27 et al. 2005), which is still an active area of research. In this earliest work that 28 specifically addresses the dynamics (force) vs. kinematics (position) representa-29 tion in the motor cortex; Evarts suggests that it is the magnitude of the force 30 that is best accounted for in M1. In a follow up paper Evarts looked at PTN 31 activity during a postural task, which is identical to the one he previously used, 32 but now the monkey had to resist movement of its wrist while experiencing the 33 different load conditions. Again, the results pointed to the control of force via 34 the motor cortex (Evarts 1969), where many PTNs changed their activity in 35 relation to the change in force per unit time dF/dt. Evarts also noted that the 36 motor cortex receives input from propreceptors via Ia afferents that convey 37 information from the nuclear bag fibers of the muscle spindles. Thus, it is 38 conceivable that some of the information represented in the motor cortex is in 39 fact related to muscle lengths and not simply to force. This representation could 40 include both feedforward sensory expectations via the gamma motor system, as 41 well as feedback via the Ia afferent system. This is not to imply that the motor 42 cortex has the leading role in these proprioceptive neural capacities. Another 43 point that Evarts recognized was the fact that the monkey had to hold the 44 handle and this would lead to different combinations of force needed by the 45

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fingers, or thumb depending on what direction the handle was to be moved. 01 Such confounding aspects are common in much of the motor control literature. 02 In 1980 Paul Cheney and Eberhard Fetz published an influential paper 03 describing the activity patterns of putative corticomotoneurons (CM) in 04 the motor cortex. These neurons demonstrated postspike facilitation (PSF) of 05 the rectified electromyography (EMG) activity. Thus, unlike the PTNs (see 06 above), which could have had targets other than the muscles, or even the spine, 07 these CM cells are chosen based on a relation with the EMG data, this technique 08 is called spike triggered averaging. It should not be surprising that these CM cells, 09 that were selected due to their spike triggered average relation to the EMG, were 10 found to always be active during the production of a torque in the cells preferred 11 direction (direction the cell is most responsive). It was noted that there were four 12 main firing patterns in the CM cells, which are labeled and their numbers shown 13 in Fig. 11.6 taken from (Cheney and Fetz 1980). According to the authors the CM 14 activity was similar between isometric and auxotonic conditions, indicating that 15 the CMs are most related to the torque trajectory, rather than the displacement, 16 or its derivatives. They also noted that the two phasic categories (phasic-tonic 17 and phasic-ramp) of CMs began to fire significantly earlier (-71 and -63 ms, 18 respectively) than the ramp and tonic CMs did (+5 and +101 ms, respec-19 tively). Again this separation may represent the neural control for active 20 changes in force output, which are generally associated with movement, and 21 postural forces, or an equilibrium point. In this case the equilibrium point 22 23 need not be in positional space, but rather in torque output. 24



These authors found that the relation between the change in torque and CM firing rate was steeper for wrist extension than for flexion, and that in general

Fig. 11.6 Distribution of the onset of corticomotoneuronal (CM) activity with respect to post
spike facilitated muscle activity. (Taken from (Cheney and Fetz 1980) with permission)

when the torque was increased the CMs would increase their rate rather than 01 new CMs being recruited at higher torque levels. Put another way, very few CM 02 cells had a torque threshold that was larger than zero for at least some tonic 03 activity. Others have suggested that there is an extensive representation in M1 04 around the zero torque, and for the lower torque range, and that the slope of the 05 relation between M1 neural firing and torque change is steepest at the low 06 torque range, at least for the wrist (Werner et al. 1991). Werner and colleagues 07 even suggest that there may be different roles for M1 and the pre-motor cortex 08 in controlling fine vs. gross forces, as they found the PM cells to represent 09 torque at a larger range and these neurons had a steeper force/firing rate 10 relation at higher torques (for force review see (Ashe 1997)). 11

An early debate in motor control that the above work helped settle had to do 12 with whether the motor cortex controls individual muscles or groups of mus-13 cles. Anatomical evidence has indicated that neurons in the motor cortex 14 innervate multiple motor pools (Shinoda et al. 1981), indicating it controls 15 groups of muscles and not just one, further support of this idea came from 16 the above electrophysiological experiments (Cheney and Fetz 1980; Maier et al. 17 1993), were it was found that the spikes from one motor cortical cell influenced 18 19 several muscles, and these muscles often worked together.

In 1983 Humphrey and Reed showed that monkeys would use stiffness, or 20 compliance control, for high frequency alternating torques on the wrist. 21 Whereas they would use reciprocal activation patters at lower frequencies. 22 There where two distinct cell populations in M1 for this joint stiffness and 23 forward model type control. Below are results from another set of wrist experi-24 ments where distinct cell populations were found to represent specific move-25 ment related variables, however, this is most likely due to the specifics of each of 26 these different experimental paradigms as well as the methods used for choosing 27 cells etc... 28

In 1994 Alexa Riehle et al. addressed the issue of controlling force and the 29 extent of wrist movements (Riehle et al. 1994). In this work they utilized a 30 paradigm in which partial or no information about the upcoming movement 31 could be given during a delay period in order to determine the influence this 32 information had on motor planning and execution. Specifically, they would cue 33 information about the upcoming movements force or extent. It had been pre-34 viously demonstrated that these two variables could be independently controlled, 35 along with movement direction and extent (Rosenbaum 1980), direction and 36 force (MacKay and Bonnet 1990), as well as movement direction and duration 37 (Vidal et al. 1991). Thus, one should be able to find a neural correlate of these, 38 39 and indeed there are such correlates (Riehle et al. 1994; Riehle and Requin 1995), and the neural representation of these two variables differs from brain region to 40 region, as well as during the evolution of the motor plan and execution. For 41 42 extent and force these authors found two populations of neurons, one relating only to extent and the other only to force with most of the premovement changes 43 occurring in the pre-motor cortex. These authors suggest that the motor control 44

45 system programs extent and force in a serial manner, while direction and extent

are planed in either a fixed order, or in parallel, as determined via reaction 01 times using the above task. It may not be suppressing that two distinct neural 02 populations could be found representing either movement direction or movement 03 force. However, unlike some of the previous work it seemed that more neurons 04 changed their activity in relation to direction rather than force. It was noted that 05 "the number of purely direction-related neurons increased, whereas the number 06 07 of purely force-related neurons decreased from S1 to PA, then to M1 and finally 08 to PM." (Riehle and Requin 1995). Here S1 is the primary somatosensory cortex, 09 PA the parietal cortex and PM the premotor cortex. 10 More recently a group of researchers attempted to further our understanding 11 on such wrist control by dissociating several possible variables of motor control, 12 such as the muscle activity, the direction of the wrist movement and the direction 13 of movement of the visually controlled computer cursor (Kakei et al. 1999). 14 Unlike the Evarts work, these wrist movements were to eight spatial targets in 15 a 2D plane (center out paradigm), not simply to the right or left. In addition, the 16 monkey grasped the manipulandum in one of three forearm positions, pronated, 17 supinated, or between the two, which corresponds to having the hand with the 18 thumb pointing up. The distribution of change in the preferred direction of motor 19 cortical cells, and for the muscles is shown in Fig. 11.7, were the preferred 20 21 22 Shift of P.D. of M1 Neurons (Pro - Sup) 23 % Extrinsic Wrist 24 15 n = 7225 26 10 27 modulated 28 by wrist position 29 5 30 31 Π 0 32 60 80 100 120 140 160 180 -40 -20 Ó 20 40 33 в Shift of P.D. of Muscles (Pro - Sup) 34 Wrist Extrinsic 35 % 36 n = 23 20 37 38 15 39 Fig. 11.7 Distribution of the modulated shift in preferred directions 40 10 by wrist position of M1 neurons (A) and 41 Muscles (B) between a 5 42 pronated and supinated 43 wrist position (see text). 0 44 40 60 80 100 120 140 160 180 (Taken from (Kakei et al. -20 20 -40 0 Shift of Preferred Direction (deg) 45 1999) with permission)

direction is the direction in which the cell or muscle fires most. It can be seen from this figure that the distribution in M1 appears to be bimodal, while that of the muscles is between an extrinsic and wrist centered reference frame, as the difference between the pronated and supinated positions was 180 degree. The authors state that the cortical representation strongly represents both muscle-like and direction of the wrist in space regardless of the muscle activation patterns.

This work has been expanded recently using a very similar task while recording 07 from M1 as well as the spinal cord interneurons (Yanai et al. 2008). In this work 08 the monkeys made isometric wrist torques to visual targets utilizing the center out 09 paradigm, but without wrist movement, just isometric torque. The wrist torques 10 11 generated in the Yanai work were slower (mean, 670 ms) than the movements in 12 the Kakei work (movement time < 200 ms). Also, the muscle activation patterns 13 were less complex during the isometric paradigm as compared to the Kakei work. 14 These differences may have lead to Yanai et al. stating that they didn't see the 15 same bimodal distribution of M1 neural activity as that seen in the Kakei work, although they did see a consistent shift in the cortical PDs with rotation of the 16 wrist. They noticed a bimodal distribution in the spinal interneurons and inter-17 18 preted their results such that the motor cortex is operating in an intermediate 19 reference frame between extrinsic and muscle like frames, while the spinal inter-20 neurons are already representing a muscle based reference frame. They suggest 21 that cortico-spinal interactions are involved in the coordinate transformation 22 between the M1 intermediate frame and the spinal muscle-like frame.

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11.3.2 Elbow Movements

A truly amazing finding was published in 1971 by Fetz and Finocchio utilizing 28 elbow movements and isometric muscle contractions in the primate (Fetz and 29 Finocchio 1971). These researchers determined that monkeys could learn to 30 control the firing patterns of individual motor cortical neurons if they were 31 provided with auditory or visual feedback on the neurons rate of activity. The 32 animals were rewarded for increasing the activity of the neuron, which would 33 normally be associated with the activation of the biceps. However, with training 34 the monkeys could dissociate the muscle contraction from the increased firing 35 of the neuron. The opposite dissociation that is neural suppression while con-36 tracting the biceps was incomplete, but still noteworthy. These results are 37 important for two reasons. The first, as pointed out by the authors, is that 38 temporal correlations between neural firing and movement related variables, 39 such as EMG, do not prove that there is a causal relation between the two, as 40 this relation could be controlled by the monkeys. The second reason has to do 41 with the brain machine interface. This work indicates that the individual has the 42 ability to change their neural output from the motor control system, and thus 43 the user of a brain machine interface may be able to control the system even if 44 the translation of neural activity to say robotic motion is less than perfect. 45

Let's take a look back at the equilibrium point hypothesis using elbow 01 movements in the monkey. Polit and Bizzi trained monkeys to make elbow 02 movements in the horizontal plane to visual targets without vision of their 03 arms (Polit and Bizzi 1979). The monkeys sat in a primate chair with their 04 right forearm placed in a splint, which was then attached to a one degree of 05 freedom robotic manipulandum that could move in the horizontal plane. This 06 manipulandum was used to track the monkeys elbow angle to determine the 07 precision of his pointing. After the monkeys mastered this pointing task they 08 were deafferented, that is, the dorsal roots of the spinal cord that receive 09 proprioceptive and cutaneous input from the arm and hand were surgically 10 cut (Polit and Bizzi 1979). Even thought these monkeys had no somatosensory 11 feedback from their arms to their spinal cord they could still make these 12 targeted movements, but only while making movements that they had been 13 extensively trained on. If the initial arm configuration was different from that 14 used during training the monkey would make systematic reaching errors. Errors 15 were also induced if a constant torque was produced by the manipulandum. 16 However, short pulse torque perturbations just before movement onset did not 17 fully impair the deafferented animal's ability to make successful movements. 18 Intact animals had no difficulties compensating for each of the above perturba-19 tions. One can interpret these results to mean that the monkeys could use 20 feedforward control to make well practiced reaching movements, and the 21 passive properties of the musculoskeletal system are resistant to some perturba-22 tion before movement. However, if a constant perturbation interferes with the 23 feedforward plan sensory feedback information is necessary. These results were 24 taken as evidence of the equilibrium point hypothesis, and later work by 25 Giszter, Mussa-Ivaldi and Bizzi demonstrated equilibrium points that could 26 be produced by stimulating electrically in the frog's spinal cord, thus there may 27 28 be a spinal mechanism for maintaining such points (Giszter et al. 1993). More recently such equilibrium points or postures have been found by using electrical 29 stimulation of the motor and pre-motor cortex (Graziano et al. 2002). 30

In **1990** Alexander and Crutcher published a series of three papers focused 31 on M1, SMA and the putamen that addressed the neural representation of the 32 intended direction of movement, muscle patterns and the visual target of elbow 33 movements in the primate (Alexander and Crutcher 1990b; Alexander and 34 Crutcher 1990a; Crutcher and Alexander 1990). In this work the monkey 35 made visually guided elbow flexions and extensions with and without constant 36 torque loads. In addition, some experiments dissociated the visual feedback 37 from the actual arm movement such that they were in opposite directions. As 38 39 this was a delayed movement task they could also quantify the number of neurons from each area that had preparatory activity as well as movement 40 dependant activity. 41

Alexander and Crutcher found that each of the motor areas tested had
activity during the preparatory period, that is during the motor planning, as
well as during the movement period. The directionally tuned preparatory activ ity was either related to the visual information, regardless of the actual arm

movement made, which they called target-dependant cells, or they represented 01 the actual arm movement, in which case they were termed limb-dependent. 02 There were approximately equal numbers of preparatory target-dependant 03 cells in the three brain regions, while the SMA had more preparatory limb-04 dependent cells (40%) as compared to M1 (15%) and the putamen (9%). Along 05 with these two types of preparatory neural activity there were also the same two 06 types of movement related neural activity, which are target-dependant and 07 limb-dependant activity during the elbow movement time. The majority of 08 these movement related neurons were limb-dependent with 71% in M1, 65% 09 10 in SMA and 14% in the putamen. As the authors point out, these results 11 indicate that there is a good deal of parallel processing occurring within the 12 motor control system, and the activation patterns do not support a serial 13 passing of information from one region to the next. In general, there were 14 differences in the mean and median peri movement and peri cue activity 15 between the brain regions, such that the neural activity occurred earlier in the 16 SMA then M1 and last in the putamen. However, the distributions of neural 17 activity around the onset of movement for each region spanned both positive 18 and negative time lags, that is they could be preparatory (motor planning, or 19 sensory expectation), or sensory/feedback like. Each of these three areas also 20 had neurons with short latency proprioceptive like responses and muscle like 21 responses that represented the different torque loads, with these activities being 22 more prevalent in M1. 23

11.3.3 Whole arm Movements

Over the past two decades a group of researchers led by, or former students 29 and post-docs of, Apostolus Georgopoulos have contributed tremendously 30 to our current options on the motor control system. In 1982 Georgopoulos 31 et al. reported that the neural activity of about 39% of M1 cells (323 cells out 32 of 606) changed their neural firing in a direction dependant manner, and 33 that this relationship between the direction of movement and the cells rate 34 of activity could be accounted for via a cosine function. The behavioral 35 paradigm utilized was a center out reaching task (2D) performed while the 36 monkeys held the handle of a planar manipulandum. An important idea that 37 comes out of this work is that the motor cortex has a distribution of neurons 38 that code for the direction of movement in a smooth manner, with each cell 39 having a preferred movement direction that it fires most in with this firing rate 40 dropping off smoothly via a cosine function of the difference between the 41 current movement direction θ_d and the cells preferred direction θ_{pd} , such that 42 $F(d) = b_o + c_1 \cos(\theta_d - \theta_{pd})$, where F is the neural firing rate, d the current 43 direction of motion, b_o the mean firing rate, c_1 a gain factor and pd stands for 44 the cells preferred direction (Georgopoulos et al. 1982). Similar neural tuning 45

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was subsequently shown when the monkey held its hand in a static posture at 01 each of the outer targets in the center out paradigm (Georgopoulos et al. 1984). 02 In 1986 this cosine tuning idea was taken to the population level, that is, how 03 can neurons with broad tuning curves specify accurately a movement to a given 04 direction in 3D space? A solution to this problem was termed the population 05 vector (Georgopoulos et al. 1986). In essence what the population vector 06 formalism states is that each of the directionally selective M1 neurons contri-07 butes information about the current movement direction. The information 08 from all of these cells is summed to form an accurate prediction of the actual 09 movement direction to be made, or that is being made. The amount of informa-10 tion added to the sum by each cell is dependent on that cells preferred direction 11 and the direction of the movement being planed, or made, following the afore-12 mentioned cosine directional tuning. John Kalaska et al. combined the center 13 out reaching task (Georgopoulos et al. 1982) with a loaded manipulandum that 14 could pull the monkeys hand/arm in eight different directions. Thus they could 15 now determine the neural correlations to both movement direction as well as 16 load direction. They found that shoulder joint related M1 neurons could have 17 both a preferred movement direction as well as a preferred load direction, which 18 they called the cells load axis (Kalaska et al. 1989). Almost ten years later 19 prudd'home and Kalaska presented similar types of neural activity in S1 to 20 load direction, as noted above for M1, but this S1 activity was less robust in its 21 response to the loads during the target hold time. Area 5 of the parietal cortex 22 demonstrated no appreciable load dependant activity (Prud'homme and 23 Kalaska 1994; Hamel-Paquet et al. 2006). 24 In an effort to determine if arm orientation could influence the neural 25

representation during reaching movements, Stephen Scott and John Kalaska 26 had monkeys make these center out reaching movements using either a natural 27 28 arm orientation, or an abducted orientation while holding a manipulandum. They found that a large portion of cells changed their activity from the one 29 posture to the other, either in their tonic activity, the directional tuning as 30 reviewed above, or both. These changes were seen during the movement time 31 as well as during the postural maintenance of the target hold period (Scott and 32 Kalaska 1995; Scott and Kalaska 1997; Scott et al. 1997). These researchers 33 showed that during these two different postures the population vector pointed 34 in different directions, and thus the motor cortex dose not simply represent the 35 spatial trajectory of the hand, but includes at least some information on the arm 36 orientation, and from the previously reviewed results, some representation of 37 force, and proprioception. 38

The above work involved primates grasping and moving a manipulandum and thus any loads generated via the manipulandum had to be represented at the handle. To overcome this situation and test the force related neural activity at the shoulder and elbow during reaching movements Stephen Scott introduced the use of an exoskeletal robotic manipulandum (KINARM). It was noted that equal numbers of M1 neurons were sensitive to torques applied via the KINARM to the shoulder, elbow, or both, and most cells were related to

flexor torques at one joint and extensor torques at the other. Also, the neural 01 activity to combined shoulder and elbow torques was predictable based on the 02 neurons response to the two individual torques via a vector sum (Cabel et al. 03 2001). A second paper from this group in 2001 showed systematic discrepancies 04 between the M1 population vector's prediction of hand direction and the actual 05 hand direction, and that these discrepancies were due to a non-uniform dis-06 tribution of preferred directions in the M1 population. Furthermore, the non 07 uniform distribution could be related to the peak joint power at the shoulder 08 and elbow. 09

As should be clear by now, researchers are steadily finding new correlations between movement related variables and neural activity in the motor cortex, as well as other movement related brain regions in the primate.

As primate research is fairly expensive and it takes a great deal of time and 13 effort to train monkeys, one might wish to conduct some of this motor control 14 research on rodents, and indeed much has been done in the realm of reaching 15 movements (Whishaw and Pellis 1990; Whishaw et al. 1991; Whishaw 1996; 16 Ballermann et al. 2000; Kargo and Nitz 2003; Kargo and Nitz 2004). However, 17 most of this work involved rats reaching for food pellets and did not separate 18 kinimatic and dynamic related variables. In a recent set of papers I have 19 introduced a simple torque manipulandum reaching task for rats (Francis and 20 Chapin 2004; Francis and Chapin 2006). Unlike previous rat lever paradigms 21 where the rat can simply step on a lever with its fore paw, this task requires the 22 rat to actually grasp the manipulandum handle and pull or push it to a specific 23 target position within a given time window, which they learn to do within an 24 hour. Once the rats had practiced making reaching movements for a week or so 25 they were implanted with arrays of recording electrodes in their sensory and 26 motor cortex as well as the proprioceptive thalamus rVPL (Francis et al. 2008). 27 28 I was then able to use the simultaneously recorded neural activity from these brain regions to predict the time varying position, work and force produced by 29 the rat at the hand. This work has helped close the gap between a simple rat 30 model and the primate motor control experiments that I have reviewed. I plan 31 to take this paradigm into three dimensional movements in the near future. 32 There are some interesting differences between the rat and the primate, the most 33 obvious is that we are heavily dependent on our vision for determining targets 34 of interest and while making reaching movements. However, rats most likely 35 cannot see their hands in a large portion of their personal workspace. It has 36 been suggested that rats mainly use olfaction for determining the position of 37 reaching targets. In my manipulandum task it appears as though the rats are 38 39 using both olfaction and to a large extent their whiskers to "see" the handle within their whisker field. Unlike the food pellet reaching task, which places the 40 food item outside the animals whisker field, the manipulandum on the other 41 42 hand is in the animals workspace, so if it wishes it can sniff, lick, bite or grasp the handle. Their first instinct is to bite it, but this can be easily overcome by only 43 allowing the maniplulandum to be moved when they grasp it with their hand 44 (for details see (Francis and Chapin 2004)). 45

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An important concept that I have been probing with these rat experi-01 ments, and in companion primate experiments, is the degree of generaliza-02 tion we can determine between reaching movements made in different 03 dynamical environments (Donchin et al. 2003; Francis 2007). This work 04 will be necessary for developing a neural controlled prosthetic arm, so as 05 to allow the user the ability to control their force output when picking up 06 novel objects etc... I have found that as long as I train my neural decoding 07 algorithms on a large enough sampling of force related state space that I can 08 then accurately predict the position, work, and force being produced by the 09 rat, even if they are working against loads not used for building the decoding 10 model. In Fig. 11.8A. I have plotted the variable work (force * displacement) 11 during these rat reaching movements against two different constant loads, 12 one of 3 g and the other 10 g, also plotted are the neural predictions of the 13 14 work. Fig. 11.8. B. shows the two different forces used as well as the neural 15 prediction of them.

In Fig. 11.9A. I have plotted the cross correlation between the neural prediction of the labeled movement related variable's and the actual variables values for each data set from several animals (Francis and Chapin 2006).



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Fig. 11.9 In panel A we have plotted the cross correlation values between each of the three variables of interest's real values and those for the predictions of the models. In panel B we have plotted the real force state produced by the manipulandum as a binomial variable of either 1 or 2 was well as the model's fit to this data. (From (Francis and Chapin 2006) with permission)

29 Below this plot in Fig. 11.9B is an example of the neural prediction to the force 30 variable during this two force rat reaching paradigm, which was run as a block 31 paradigm. For presentation purposes I have aligned all of the low force time 32 bins to the left and the high force time bins to the right, even thought they were 33 presented in random blocks (Francis and Chapin 2006). To date I have had rats 34 work against 6 different force loads in one experimental session, including 35 2 constant loads, 2 velocity dependant loads and 2 spring-like loads to allow 36 the dissociation between kinimatic and dynamic variables with similar results to 37 those presented in Fig. 11.8, which are being prepared for publication. I believe 38 that this experimental strategy should allow us to produce a BMI that gives the 39 user control over both positional and force related variables. We are also 40 starting to use the BMI as an experimental tool to ask questions about the 41 neural representation of movement related variables by allowing the animal 42 direct neural control over different types of variables in order to see which ones 43 they are best at transferring to. The BMI is most likely the next great experi-44 mental paradigm that will lead to an explosion of new ideas. 45

11.4 The Brain Machine Interface as a Tool for Motor Control Research

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In 1999 a group of researchers led by John Chapin demonstrated that they could record neural ensemble activity, using arrays of microwire electrodes, from the rat sensory-motor cortex, as well as the VL thalamus, and formed a set of mathematical models that would predict the position of a lever being pressed by the rat, which caused a robotic system to deliver a water reward. After the prediction of the models was sound the animal was transitioned to brain control at which time the neural ensemble activity was controlling the robotic motion. After continued practice in brain control mode the animals decreased the number of, or stopped making overt movements, a phenomenon seen by other research teams (Serruya et al. 2002; Carmena et al. 2003). In 2000 a group led by Miguel Nicolelis took the BMI from the rat and implemented it with non-human primates in an open loop paradigm (Wessberg et al. 2000) where they translated neural activity from 3-D reaching movements into 3-D robotic motion. They found very similar results using simple linear models and artificial neural networks, and noted that they needed to continually update their models, otherwise the open loop prediction and robotic control would deteriorate over time.

21 In 2002 two research teams published results demonstrating that monkeys 22 could use a closed loop BMI, or BMIc, in order to control a computer cursor 23 (Serruya et al. 2002; Taylor et al. 2002) in 2 or 3 dimensional reaching move-24 ments. There are some important differences between these two papers. 25 The group of Taylor, Helms Tillery and Schwartz used a modified population 26 vector algorithm (Georgopoulos et al. 1986) with the closed loop result of poor 27 initial control by the animals, so much so they found the results were just as 28 good if they started their incrementally updating algorithm with random 29 weights. This may be due to the fact that the population vector formulism 30 makes certain assumptions about just what the sensory-motor cortices are 31 coding (Georgopoulos et al. 1982; Kalaska et al. 1983; Moran and Schwartz 32 1999a; Schwartz and Moran 1999). However, after the algorithm had time to 33 update they obtained impressive results. The second group of researchers led by 34 John Donoghue did not make assumptions about the neural code, or at least did 35 not use the assumptions made in the population vector algorithm, but rather 36 used a simple linear regression fitting the neural activity to kinematic endpoint 37 variables such as hand position with good results from the beginning of brain 38 control. However, neither group incorporated the control of force related 39 variables, or of an actual robotic system. 40

In 2003 the group led by Miguel Nicolelis expanded their earlier work with some important additions. Jose Carmena et al. incorporated a reach to grasp task with a robotic system that the monkey could control in a closed loop manner by moving a cursor on a computer screen that coded for the grip force as the size of the cursor, that is it would increase in size with grip strength

output. This was the first time that force was explicitly introduced into a BMI with successful results using simple linear models (Carmena et al. 2003). However, in this work the animal did not have control over the forces that moved the robotic system, or cursor. In the above cases the monkeys did not actively interact with the robotic system either.

Recently the group led by Andrew Schwartz has demonstrated that a mon-06 key can use an anthropomorphic robotic arm that was positioned at the animals 07 shoulder, so that it acted like the monkeys own arm, to retrieve food items and 08 bring them to the monkey's mouth indicating the possibilities of BMIc 09 (Schwartz et al. 2006). Once again the monkey did not have control over the 10 11 forces of the robot, but this was the first demonstration of a monkey actually 12 interacting with a robotic system in order to achieve a natural goal with a BMIc. 13 In 2004 we witnessed two highly publicized instantiations of BMIs in 14 humans. The group led by Miguel Nicolelis used arrays of 32 electrodes that 15 were driven into the thalamus (VOP/VIM or STN). The subjects then interacted with a "video game" in which they had to hold a squeeze ball and produce a 16 given force via squeezing the ball, not that dissimilar to one of the force tasks 17 18 performed by the monkeys in the Carmena paper. However, in this work they 19 could only record a given site for 5 min, do to the fact that this work was done 20 during DBS implantation surgeries, limiting the amount of data used for fitting 21 and subsequent time for prediction. This work furthered research that has been 22 conducted by PR Kennedy who demonstrated the capacity for a BMI/BCI 23 using a neurotrophic electrode (Kennedy et al. 2000). The group led by John 24 Donoghue benefited from an electrode array consisting of 100 contact points 25 that had been developed by Richard Norman's group (Campbell et al. 1989; 26 Campbell et al. 1990) that has been approved for human implantation. Using 27 this system the Cyberkinetics company implanted a paralyzed individual who 28 could use his neural activity to play video games as well as operate a TV and 29 computer cursor, which has been covered in the popular press. Although this 30 work did not incorporate robotic motion or dynamics it certainly has pushed 31 forward the BMI/BCI capacity in humans and hopefully will help perfect the 32 surgical implantation of such electrode arrays. This work also demonstrates

that the motor areas of a paralyzed individual can still be used to control at least
kinematic variables such as cursor position.

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11.5 Conclusion and Perspective

As we have seen the neural activity in the movement related brain regions
appear to represent more than one simple variable, with regions around the
central sulcus having both kinimatic and dynamic like representations (PMd,
PMv, SMA, M1, 3a, 3b, 1 and 2). The timing of this movement related activity
has different distributions between many of the sensory motor control regions,
however, several of these regions do have some activity before initiation of

movement, during movement, and even postural aspects that remain after 01 movement, such as a direction dependant hysteresis (Prud'homme and Kalaska 02 1994). In a recent paper it has been suggest that we look for the representation 03 of spatiotemporal movement related variables, such as preferred pathlets rather 04 than the preferred direction, or any other instantaneous representation, which 05 may prove fruitful (Hatsopoulos et al. 2007). 06

Over the past few years we have seen an explosion in the number of publica-07 tions on brain machine interfacing (BMI), and it should now be apparent 08 that such technology can be used to ask fundamental questions about the 09 10 sensory motor control system. By giving animals and humans real time neural 11 control over different movement related variables while having a robotic system 12 directly move the subjects arm, or simply allowing their neural activity to move 13 a visual cursor, we may be able to further tease apart just what the different 14 brain regions are computing during the different stages involved in motor 15 control. In essence one can think of the BMI as the evolution of the robotic 16 manipulandum. 17

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